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Interactive Multiplayer
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Station Invasion

User's Manual

Front Cover

Before Using Your 3DO™ Interactive Multiplayer™ System

Exposure to certain light patterns, flashing lights, or backgrounds on a television screen or while playing video games may induce an epileptic seizure in a very small percentage of individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

Don't Be a Pirate!

Vast amounts of time and effort go into producing quality titles for your 3DO system. Each time software is pirated, a sale is lost. That lost revenue equates to less funding for future software releases and potentially lower-quality products.

It is a criminal offense to sell or rent, or offer for sale or rent, or otherwise distribute infringing (illegal) copies of this CD-ROM program. Any persons caught doing so will be prosecuted.

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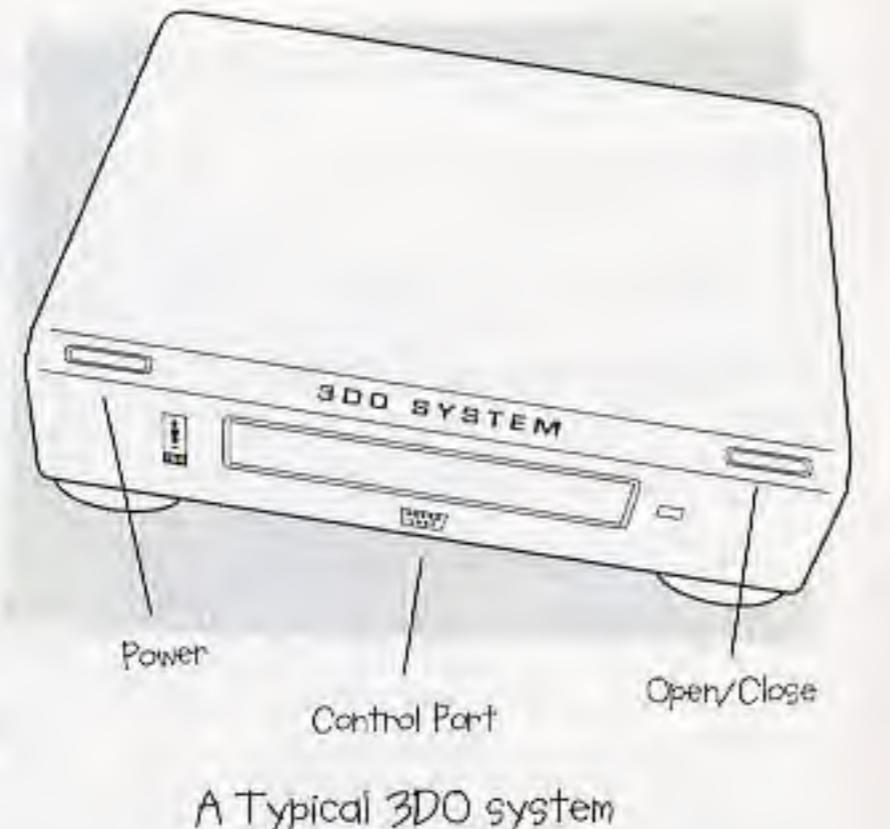
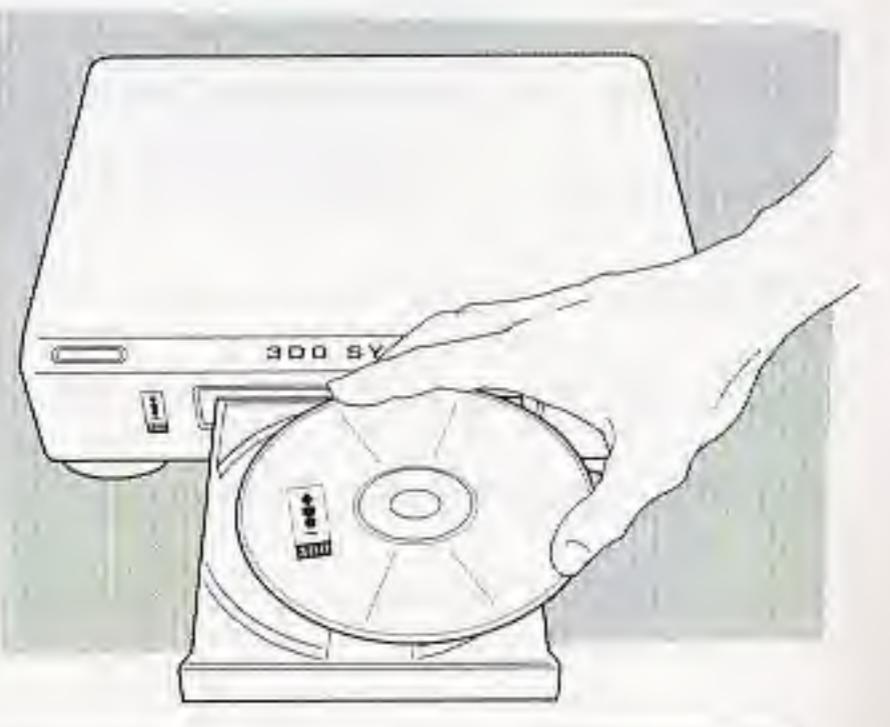
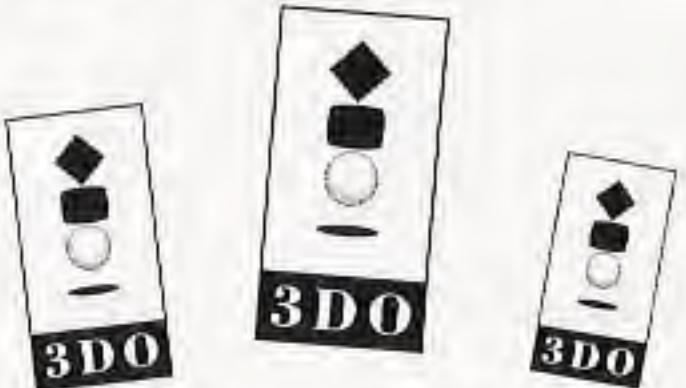
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Setting Up

1. Turn ON the power switch on your 3DO™ Interactive Multiplayer™ system. The READY light indicates that the unit is on.
2. Check to see that the Control Pad is connected to the Control Port on the player. If it is not, turn the player OFF and plug it in, and then turn the power on again.
3. Press the OPEN/CLOSE button. The disc tray will open.
4. Insert the *Station Invasion*™ disc (label facing up) into the tray, and press the OPEN/CLOSE button to close the tray.

You should see the 3DO logo on your screen within a few seconds. If the symbol does not appear, turn the player off and repeat the process from step 1.

Note: If your hardware is a top-loading system, open the lid and insert the disc.



Starting the Game

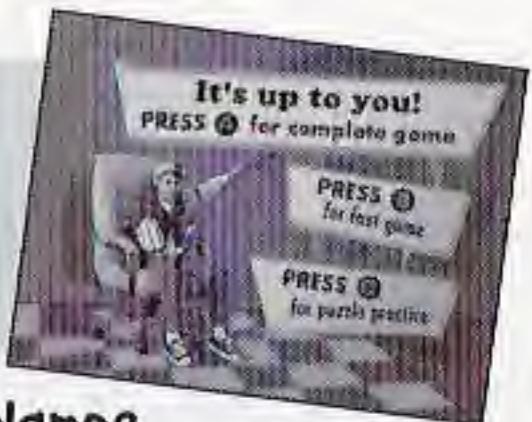
When *Station Invasion* starts up, you can watch the introduction videos or Press **A** to move to the next video sequence. Press **A** at each sequence to bypass it until you get to the screen where you can pick a show to produce.

Choosing a Game Type

For a complete game with all the trimmings, press **A**. Press **B** for a fast game, or **C** for puzzle practice. Try them all out and see what works best for you.



The 3DO Control Pad
Up to 5 players at a time can join in!

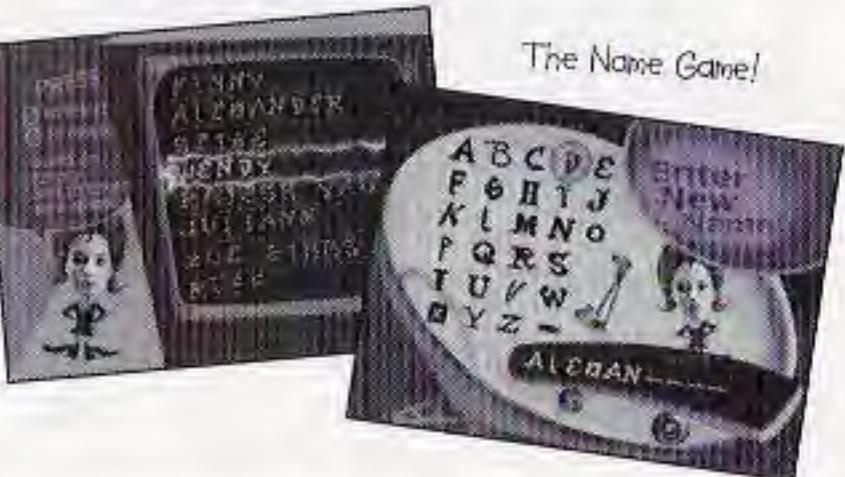


Entering Names

Select an empty slot to enter a name. If there are already names in the slots, you can choose one by moving the joypad up or down to the name you wish to use and pressing **A**, or you can move to an empty slot and press **A** to enter a new name. To delete a name, move to that slot and press **C**, and press **C** again to confirm. Then press **A** to enter a new name in that slot.

To enter a name, use the joypad to move to the letter and press **A** to select it.

If you make a mistake, press **B** to delete the letter. Press **C** when you finish entering the new name. You may use up to 10 letters for each name.



The Name Game!

Starting the Game (continued)

When Memory Is Full

It is possible that your 3DO system's memory can completely fill up, preventing you from selecting a new name. If this happens, a screen appears that tells you how to solve the problem. If, in the future, you would like to be able to save and/or remove additional games, call **1-415-261-3454** and ask your 3DO Representative to send you the 3DO Storage Manager Utility.



Choosing a Show to Produce

Use the joypad to move to the Select Show screen, and press **A** to make the selection.

Selecting a Difficulty Level

To select a level of difficulty, move the joypad left or right to pick from four choices ranging from Easy to Hard, and press **A** to confirm.

Start Game

You will see a start game television on the Select Show screen. Press **A** to start the game. You are now ready to start the challenges described later in this manual.

Pausing

Press the PAUSE button at any time, except in the middle of a challenge. If you pause the game, the screen quickly goes dim to avoid screen burn on your television. To return to the game at any time, press the PAUSE button again.

Quitting

Press the X button on your Control Pad, and follow the directions on the screen as *Station Invasion* makes sure that you really want to quit. Press **A** to quit, or **C** to return to the game.

About Game Play

The object of the game is to answer the puzzles correctly within the time limits. This earns your show rating points. The player with the highest-rated show at the end of the 10-week season is the winner, and sees their star win the Envy Award.

Station Invasion self-adjusts to your skill level, balancing the scales when you play against older or more experienced players.

Introducing... Station Invasion!

CONGRATULATIONS!

Good going! You're the new producer here at KID-TV!

Out of dozens of kids who applied, you're our first choice. (Or at least you were the first to convince someone to buy this for you. Or did you use your allowance?) Good for you!

KID-TV is just the latest in a string of enterprises my friends and I started. Two years ago we began pooling the money we made from allowances, lemonade stands, newspaper routes, dog-walking, and other things to buy our own television station.

KGUP-TV was in serious trouble so we did a leveraged buy-out and took over! We booted the grown-ups out and the kids voted me, Jake Smits, in as President.

There you have it! We've got the shows. We've got the actors. And now we've got the producer - YOU!

So meet the stars and pick the program you want to produce. Then ...



Our Fearless Leader -
Jake Smits!



... On with the show!

The Stars! The Shows!

Here at KID-TV, we have a great new lineup of shows, starting the finest talent ever assembled... but only one will win the coveted Envy Award. Choose the show you want to produce, get the best ratings, and it could be YOU in the spotlight at the Dorothy Chandelier Pavilion at the end of the season.

Let's meet the stars, and find out a little about their fabulous programs!



I'M GROUNDED!

Hey there, my friend. If you have any heart at all, you'll pick my show and spring me from my continual fate. I'm Billy Sparks, the star of *I'm Grounded!* It's a hysterical sitcom, with a laugh after every line.

I play this kid who's always grounded. I never even get out of my room, and I still get grounded. In fact I'm always soooo grounded that my friends don't even come in the door anymore. They just climb in my window. Even people I don't know climb in my window!

Well, that's the situation. (Why else do you think they call it a SITUATION COMedy?)

It all makes for great comic relief. And it would be a big relief to me if you would agree to produce my show. I need your help - especially on my homework!



Billy



Sundaes Of Our Lives

Darling, I'm so glad you're here. You're definitely the right producer for my show. Because your intellect is almost as impressive as my own!

Now let me enlighten you on the high points of *Sundaes Of Our Lives*. First, there's me - Angelica duJour, of course. And hopefully you. Then there's this ice cream shop. Everything happens here - love, friendship, jealousy, treachery, heroism, and the flavors of the week.

In case you haven't noticed, I'm the star of the show, but there is also the adorable Nick Blade. However, he is often too preoccupied with that goody-goody Parsley Flavors, when he ought to be paying attention to me. She's just so... well, you'll see. Actually, we're a great cast, and it's a great show. Now all we need is a great producer. You wouldn't happen to know any, would you?



Angelica



Mysteries Shmysteries

Bryce Banyon's the name, mystery's the game. These are the mysteries that touch the lives of every one of us, every day. On my show, *Mysteries Shmysteries*, we'll crack some of the oldest cases on the books. Like where do lost socks go? Why is there always one shoe lying by the side of the road? What's really in meatloaf anyway?

These are tough questions. And they require tenacious investigative skills to uncover the answers. That's what I bring to the picture.



Bryce



Sophie



The Sophie Sinfree Show

Producer, we've got a lot to do.

You know who I am, of course. Sophie Sinfree, star and host of the numero uno *Sophie Sinfree Show*. You know – the "talk, talk, talk" show.

My fans love me. The network loves me. You're going to love me. Trust me!

On my show we discuss hot topics like "Who loves homework?" We investigate politics, telephones, and of course the latest trends in fitness and nutrition. How else do you think I got to be my svelte self?

Do you have the guts to ask the questions we do? Do you have what it takes to get the kind of ratings we do? Absolutely! So of course you must pick my show!

Now for tomorrow, I want you to ...



What's That Smell?

Hi there! I'm Ernie Golucky. If you have a nose for success, you'll choose my show. It can't miss. It's hilarious.

The show's called *What's that Smell?* and here's how it works ...

We have this jar filled with the foulest-smelling stuff on earth. And we make grown-ups try to guess what's in it. They choose how many whiffs it will take them to guess it. (Of course, they want the number as low as possible.) The kid stars find the smelly concoctions to put in the jars and when the grown-ups stick their noses in them ... it's a scream!

Choose my show and you'll come out smelling like a rose!



Ernie

Station Invasion's Challenges

Just what does the Producer do? Solve problems! Each week your star will ask you to help with a new dilemma. If you master the challenge, you'll get rating points. What kind of puzzles might you see? Take a look!



Master Pieces

You have 40 seconds to correctly rearrange the scrambled image of the famous composer or artwork shown. Use the **A** button to highlight the piece to move and the joypad to move it to the right position on the screen. Push **A** again to put the block down where you want it. Press **C** when you've rearranged the blocks and created your masterpiece. Partial credit is available on this challenge.



Master the moment



Watch out for falling sand!

Backstage Blocks

Math quizzes for math whizzes. Each selection gives you three problems to solve in 60 seconds. Some let you choose the parts that make up the answer, while others ask for the correct answer from adding, subtracting, multiplying, or dividing the parts. Use the joypad to move through the problems, and the **A** button to flip the blocks through the choices of parts or answers. Press **C** when you're finished, but if the sandbag on the right of the screen reaches the bottom first, you're out of time! Partial credit is available on this challenge.

The Challenges (continued)



Thank you! Next!



Spelling counts



Quiet on the set!

Animal Audition

In this challenge a voice tells you which type of animal to choose from a selection of six animal icons. Use the joypad to move left and right among the animals and press **A** to choose one. If you pick an animal that doesn't belong to the type asked for, you're prompted to choose again. Be quick about it, though – you have only 30 seconds to choose all six animals correctly! Partial credit is available on this challenge.

Mumbo Jumbo

You have two big clues to help you figure out how to rearrange the scrambled letters into the correct word. The TV screen in the upper-left corner shows you a picture and the text to the right of it describes what's on the TV screen. Use the joypad to move from letter to letter and the **A** button to choose it. Is 30 seconds enough time for you to master this challenge? Use **B** to erase, and press **C** when you're totally finished. Partial credit is available on this challenge.

Take 3

You have only 45 seconds to solve three math problems! Use the joypad to move to your selection and the **A** button to choose it. This challenge isn't for dummies – you can't make a mistake because there are no retries, but you can get partial credit for getting some problems right.

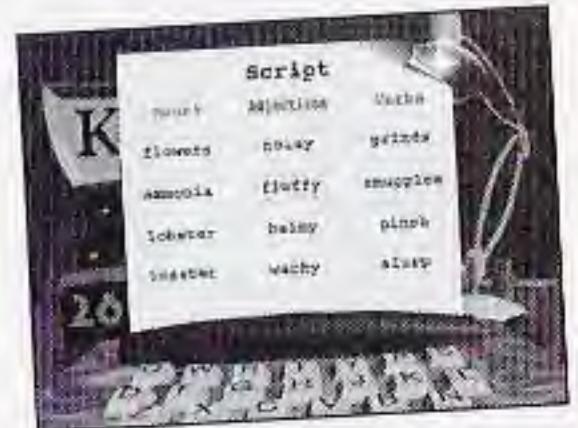
More Challenges...

Storyboard

How well do you know your parts of speech? Storyboard shows you six words with drawings. You have to decide whether they're nouns, verbs, or adjectives, because only one of the three words on the next screen matches the word type on the first screen. Use the **A**, **B**, or **C** button to pick the correct answer—in just 10 seconds. No partial credit on this challenge.



Every picture tells a story



That's the WRITE answer!

ReWrite

Write your first movie script—in 30 seconds! A voice tells you to pick a noun, verb, adjective or adverb from the word list on the screen. Use the joypad to move between columns of words and the **A** button to make a selection. When your time's up you'll see and hear your script read back with all of your choices. Partial credit is available on this challenge.

Who, What, Where

How's your social studies knowledge? Choose the answer to the question at the bottom of the screen by pressing the **A**, **B**, or **C** button. You'd better know your stuff, trivia buff, because you have only 30 seconds to figure out the right answer! No partial credit on this challenge.



Knowledge is power!

Still More Challenges...



Sounds good!



Sweep to victory!

Sound Trax

You have 30 seconds to choose the instruments making the sound you hear played. Use the joypad to move through the instrument icons and the **A** button to pick the one that's making the music. Partial credit is available on this challenge.

Sweeps Week

Use the **A** button to stop the flashing lights and select three of the *Station Invasion* challenges flashing on the screen. If you don't pick your challenges in 10 seconds, three will be chosen automatically when the clock stops. Play a round of each challenge according to the instructions in this manual.

An additional wildcard has been thrown into this challenge. You may also receive "Skip A Problem," which allows you to proceed as if you beat one of the three challenges, or "Lose A Problem," which automatically makes you lose one of the challenges.

Scoring

Station Invasion scores are based on the total number of points a contestant scores each week. The maximum a player can score in a week is 6, so a perfect score over the nine weeks of the regular season is 54.

During Sweeps Week, which follows the ninth week of your show, the challenges are worth a total of 18 points. This can be your big chance to come from behind and win it all!

In some challenges, players can get partial credit for answering some of the questions right. In others, you must complete the entire challenge correctly or you get no points. The section describing the challenges indicates which ones offer partial credit.

You'll see your score for each challenge as soon as you complete it. You'll also see a comparative ratings chart after each week that shows you where you stand in relation to your opponents. Your total rating is displayed with your points shown at the top of your star's hat. A green highlight moves up the hat as you add more and more points each week. (See the pictures on this page.)

The ratings chart is not shown during or after Sweeps Week, so stick around for the Envy Awards to see who pulls out in front!



Hats off to the ratings champs!



A Word from Jake Smits:

There you have it - the stars, the shows, the ratings, the challenges!

Are you the top producer of the year? Do you have the dream? Do you have what it takes to make it come true?

Come on and pick your show, pick your friend, and take on Hollywood! You'll be great!

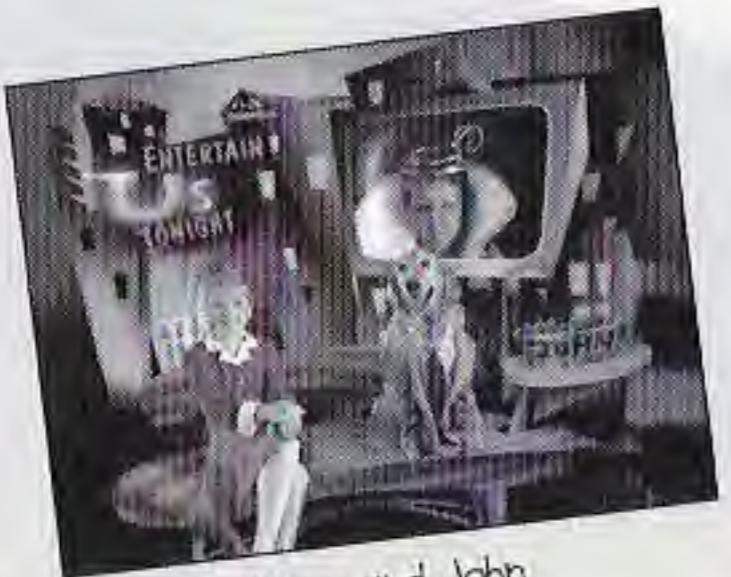
And to wrap it all up... Entertain Us Tonight!

Mary Carp here, with my co-host, John Fetch. Together on *Entertain Us Tonight* we review the fantastic shows of KID-TV! (Right, John?)

After each week of competition we'll show you who's pulling ahead in the ratings race. Then we'll treat you to a clip of the funniest things that happened on last week's shows! Isn't that great?

Since I know *all* the stars, and have the inside track on Jake Smits' plans for the studio, I've been chosen to host the Envy Awards at the end of the TV season! Isn't that fabulous? I'll interview all the celebrities in front of the Dorothy Chandelier Pavilion, and then take the stage to give the statuette to the season's highest rated show! Isn't that exciting?

Will it be your star who wins the trophy? It all depends on you! Every star needs a hot producer. So get in there and do your best, because you could be the next big cheese in Hollywood! Isn't that terrific?



Credits

Executive Producer
Trip Hawkins

Producer & Original Concept
JuliAnn Juras Appler

Director
Ed Rotberg

Art Director
Liz Beatrice

Technical Director
Frank Sandoval

Screenwriter & Video Director
Michael Seitzman

Educational Advisor
Charles Dorn

Programmers
Tom Jannak
Rajesh S. Nakhwa

Artists
Vince Arroyo
Grace Chen
Dave Gordon
Michael Zap

Storyboard Artist
Animation & Video Effects
Lee Marrs

Content Supervisor
Script Supervisor
Production Coordinator
Muir Palmer

Post-Production Supervisor
Content Writer, Second A.D. &
Props Production Coordinator
Laura Hatton

Content Specialists
Theresa Francis
Heather McDonald

Post Production Specialists
Lynn Ackler
Brad Engstrand
Rachel Mayeri

Sound Editor - Post Production
Jeff Sutherland

Music & Sound Effects
Bob Vieira
Jesse Osborne

Morph Effects
Michelle Breiner

Video Editor
Kim Bica

Asst. Video Editor
Connor McDonald

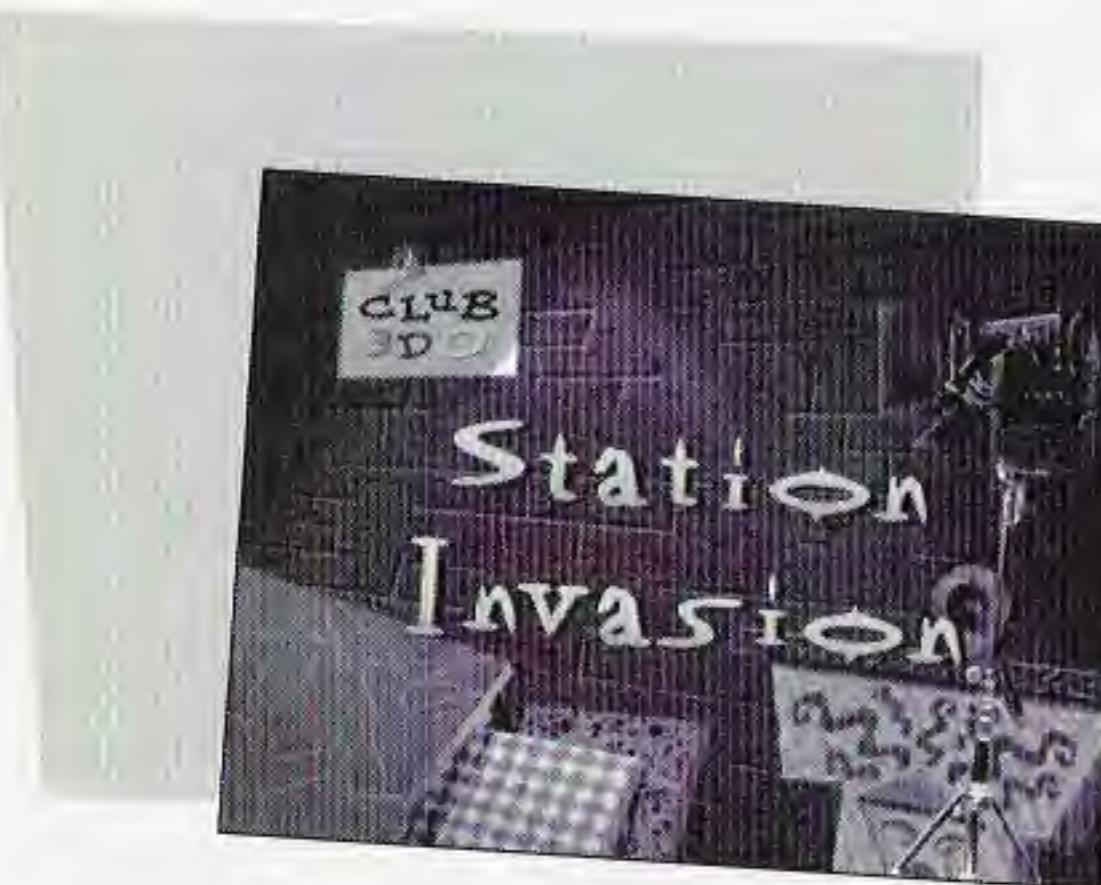
The Cast

Jake Smits	Parsley
Kevin Mason	Summer Sarafin
Mary Carp	Nick
Lanie Granger	Jack Keane
Billy Sparks	Igor
Michael Hilde	Marcos Gutierrez
Sophia Sinfree	Cindy
Anika Bobb	Katie Founds
Ernie Golucky	Alien Girl
Michael Biancalana	Jackie Vanderbeck
Bryce Banyon	Alien Boy
Jason Young	Gabriel Rotberg
Angelica duJour	Steve Jeeves
Nadia Kunich	Cory Payne
Dak	Slick
Peter Meyers	Mike Combatti

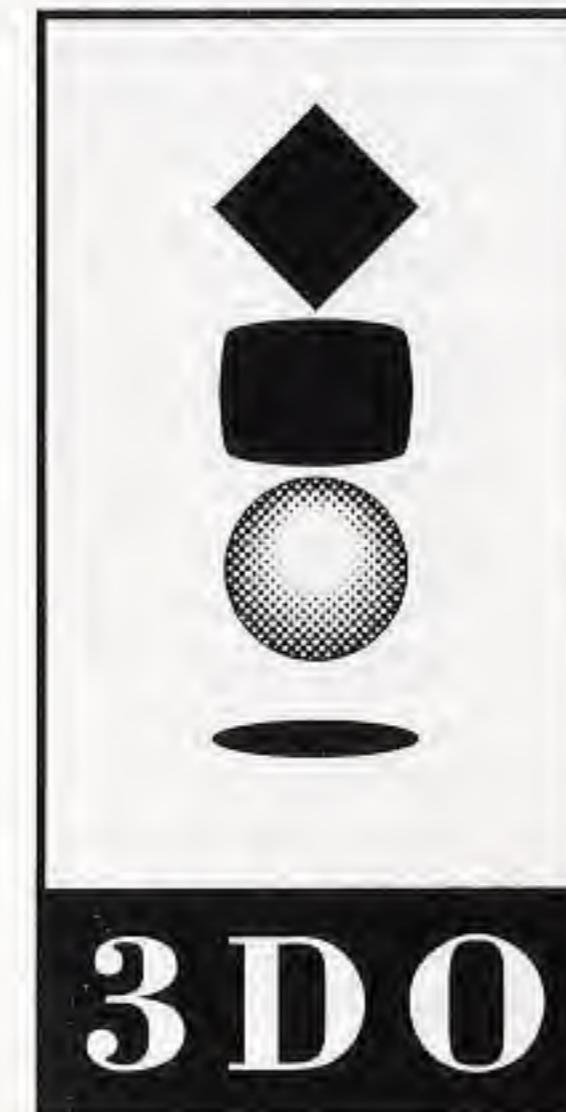


More Credits

Video Production Crew	Welfare Worker	Publicity
Red Sky Productions	Carolyn Crimley	Diane Hunt
Line Producer & A.D.	Production Assistants	Final Testing
Lauren Schwartz	Shelli Rosenfeld	Karl Fischer
Director of Photography	Matthew Ferguson	Brian Gilmer
Michael Maley	Polly Forester, Kristen Beck	James Koponen
Wardrobe	<i>Shot at GGP Studios, Corte Madera, California</i>	Manual
Jennifer Ruscoe	Caterer	Linda Ackerman
Wardrobe Assistant	Jonathon Beard	Brian May
Patricia Kazmierowski	Voiceovers	Jon Whitney
Makeup / Hair Stylist	Katie Founds, Julia Jacobs,	Package Design
Jenny Zielon	Alixandra Juras, Ezra Stanley,	Mark Galarneau
Casting Director	Ricky Vella	Purchasing & Manufacturing
Joan Marechal	Extras	Paula Draper
<i>Casting Works SFO</i>	Kyle Baca, David Brown,	Special Thanks
Gaffer	Laura Brown, Catherine Burke,	Neil Cormia,
Medel Ramos	Sarah Burke, Lu-Chien Chou,	Jennifer Hubbard, Hindie Newman,
Grip	Gavan Cook, Mary Crawford,	Nina Trobridge, Rod Perkins,
Wes Phillips	Christopher Jaworski, Nicole Kyotani,	Duveneck Elementary School,
Key Grip	Adrien Laws, Remi Laws, Ron Lynch,	Las Lomitas Elementary School,
Stu Abramson	Scott Reed, Tim Reed,	San Carlos Charter School,
Engineer	Mary Ann Rodgers, Andrew Shugart,	and Mark Pahlow
Diane Oliver	Stephanie Shugart	<i>of Accoutrements in Seattle</i>
Playtesters	Casey Grimm, Mike Jablonski	Content Provided By
Marketing	Jennifer Booth	Archive Photo
		The Library of Congress
		The National Archives,
		The Office of Governor Ann Richards



Questions? Comments? Suggestions?



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1-415-261-3454

Or you can write us at:

**The 3DO Company
Customer Service
600 Galveston Drive
Redwood City, CA 94063-4746**

Or via Email at:

club@3do.com

For a 3DO dealer, call 1-800-REAL-3DO ext. 999.
To order directly from 3DO, call 1-800-336-3506.

Stuffy Junk for Grownups!

Imagine! An educational software product kids will actually use! By combining television's power to tell stories and develop characters with the graphic and computing capabilities of the 3DO system, we have delivered a software product that will hold the interest of the ever more sophisticated student. We start with the premise that kids should dream as big as they can and then set about achieving those goals – hence our story about kids taking over a TV station. But making dreams come true takes brainpower.

Our staff of educators crafted and tested a curriculum to develop timed testing skills in students from second through seventh grades. Our secondary aim was to introduce your children to subjects to which they may have little exposure in traditional school environments. Puzzles presented here exercise skills and general knowledge in math, language arts, earth and social sciences, art, and music. We hope to instill a curiosity to learn more, develop the analytical skills to quickly grasp the nature of a question, and the discipline to work within time limits.

Your child will be asked to select a difficulty level at the start of the game. Although we suggest you help in that initial selection, the logic of the software allows the game to self-adjust to your child's abilities in each subject. We want your student to feel successful, avoid frustration, yet be appropriately challenged. This method also lets younger children compete with older players.

When a full game has been completed, the software will save your child's educational level for both the overall game and for each subject. Next time your child plays they need only pick their name out of the lineup to continue on the same difficulty level achieved during the last game.

We suggest you take the opportunity to play a round with your child to ensure that each puzzle is understandable and the Control Pad is used appropriately. (You'll find some of the humor tailored to hold your attention while still entertaining your youngster.) But be careful, the better you do, the harder the puzzles become! If your skills are rusty you just may find the kids winning!

Thank you –

Studio 3DO

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Back Cover



3DO